

## **Science A**

Light and Sound Waves, Biological Features, Space Systems, and Engineering Design

Grade: 1-3 | Ages: 6-8

Science A 4-Day program, omits 2 books	The Magic School Bus Lost in the Solar System Cole. The magic school bus takes us along on a class
5-Day program includes all books	trip tothe solar system. Pb, full color. <b>RA:</b> K-5; <b>R:</b> 3-5
Science A Instructor's Guide  Choose 4- or 5-Day  Includes the following resources for teaching all Science A subjects: full Schedules; Teaching Helps;	The Magic School Bus Inside the Human Body  Cole. The school bus goes on an exciting ride through the human body. Very well done. Pb. RA: K-6; R: 3-6
student Activity Sheets; separate parent full answers and definitions; and much more. Ready for your binder.	Discover & Do: 1st Gr. Science Experiments
Light is All Around Us  Pfeffer. Light is all around you! It comes in many forms: Light from the sun brightens our day, firelight flickers in the night, electric lights fill our homes—and some animals even make the sea glow! With lively illustrations and diagrams and clear, engaging text, this Read-and-Find-Out picture book is a fascinating look	Prepare your children to become future scientists by training them to think scientifically! Discover & Do: 1st Grade Science Experiments includes 36 experiments to direct your children's natural curiosity. Each experiment reinforces the concepts learned in the reading while also providing an experience that trains them to think like scientists.
into the many ways that light brightens our world. Pb. RA: K-6, R:-6	Discover & Do: 1st Gr. Science Supplies Kit
Sounds All Around  Pfeffer. With colorful illustrations and engaging text, Sounds All Around is a fascinating look into how sound works! Clap your hands, snap your fingers: You're making sounds. Read and find out how people and animals use different kinds of sounds to communicate. Pb. RA: K-6, R:-6	Science experiments can easily get passed over in homeschooling homes. A Discover & Do: Science Supplies Kit helps you fit the experiments into your life. You won't ever need to skip an experiment because you're missing a cork, a marble, a magnet, a thumbtack, a tiny lightbulb. No need to make a run to the hardware store to buy a galvanized nail (and then realize that you actually have to buy a box of 100, when you really need just one).
Lift-the-Flap Engineering Hall & Lee. Engineering helps shape the world	(Consumable)
around us, from the houses and cities we live in, to the	5-Day program also includes ▼
way we travel, and even the sound of the music we listen to. Lift the flaps in this fascinating book to discover how engineering works and the many things engineers do. Also includes links to websites with more engineering triumphs, and activities and projects to try at home. Hb. RA: 1-6, R: 3-A	Williams. In her trademark vivacious comic-book style, Marcia Williams honors the fine folks who brought us the printing press, the steam train, the electric light, the TV, and more. Interspersed are snapshots of more than one hundred other inventions, from toilet
Louis Pasteur and Pasteurization  Chemist Louis Pasteur tackles the problems of food spoilage and learns about germs in the process. Keep your readers engaged with this comic-book style, graphic nonfiction book that includes a tremendous amount of information and vocabulary. Pb, full-color illus. RA: K-A; R: 4-A	paper to sliced bread, to inspire the inventor in every young reader Pb, full color. RA: 1-6, R: 4-A  Why Do People Ect?  Usborne. Fascinating introduction to nutrition, foods, and dietary habits around the world. Pb, illus. RA: K-6; R: 3-4
Are You Sick or Well  Densemer Baker. From antibodies to disease transmission, pathogens to allergens, readers discover simple explanations for how our bodies deal with the microbiology around us.	